

ual:

@TATEEXCHANGE #ARTSDMC
@CCWDIGITAL #TATEJAM
@UAL

WITH DIGITAL MAKER COLLECTIVE
UNIVERSITY OF THE ARTS LONDON

VIRTUALLY REAL ENVIRONMENTS

22 MARCH 2017
AT 12:00 – 17:00

TATE EXCHANGE WORKSHOP
FREE ENTRY

DIGITAL MAKER COLLECTIVE

Explore the boundaries
of physical and virtual
space, new worlds and
spatial narratives.

**DIGITAL
MAKER LIVE APP**
Keep up-to-date
with the digital maker
collective search
'Digital Maker Live' in
iTunes or Google play.

**THIS EVENT
WILL BE LIVE
STREAMED**
By entering this
we will assume
your consent
to being filmed.

This event is programmed
by Tate exchange associate:
Digital Maker Collective,
a group of artists, designers,
staff and students from
the University of the Arts
London (UAL).



DIGITAL MAKER COLLECTIVE

COLLECTIVE BASE CAMP

OPEN DIGITAL MAKER STUDIO

A space to develop agile and experimental projects led by members of the Collective & Guests. The camp will evolve and respond to themes, public interactions. Please pop-in for a chat:

// VR EXPLORERS
// MACHINE-MIND
// DIGITAL AIR
// SONIC SENSING
// SENS.0

// BIO FEEDBACK
// DISCUSSIONS & TALKS
// MONITOR
// ROBOT HACKING

VR GAME JAM

Come and join students from London College of Communications (LCC) & help design & build a VR game in an afternoon.

GUESTS

IMAGINING TECHNOLOGY

Create new machines and examine works from Tate's collection, with BA Fine Art Wimbledon College of Arts.

TECH CLUSTER

VR SYMPOSIA VIRTUAL SPACE

// 12:00 - 14:15
Mapping new virtual and augmented heterotopias, with Peter Maloney, Ken Wilder, Patrick Morgan, Room One VR & Happy Finish.

ROOM ONE, GUEST SECTOR DEMO WITH NEXUS, SGO, ARCHER'S MARK

// 14:30 - 17:00

A-PAINTER

// 12:00 - 17:00
Paint in VR in Your Browser, a demo of Mozilla VR Web-based interpretation of Tilt Brush.

WONDER WALL

3D DRAWING

A chance to try out using a 3D Pen.

ONLINE LISTENING PLATFORMS WITH ROUNDED RADIO

SPACE INTIMACY
Abandon personal borders.

PROJECTS SPACE

RE-ANIMATING MATERIALITY THROUGH SOUND

Looking at creative combinations of sound, material, digital and analogue.

THE NEW TERRITORIES

Creating and exploring virtual environments with the staff and students of Central Saint Martins.

ANALOGUE SYSTEMS

Reimagining photoshop in an Analogue environment.

// TATE
EXCHANGE